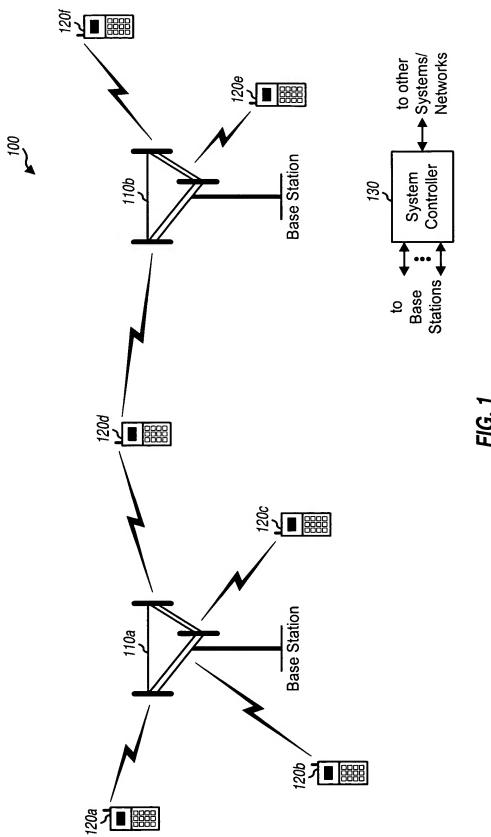
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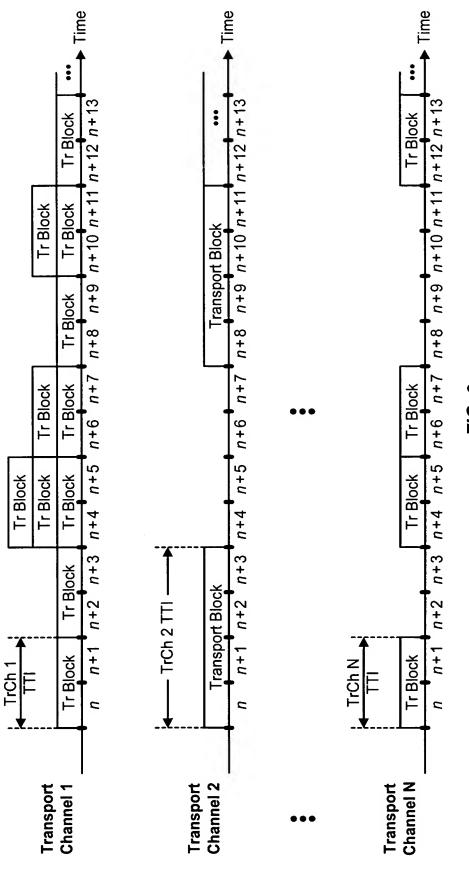
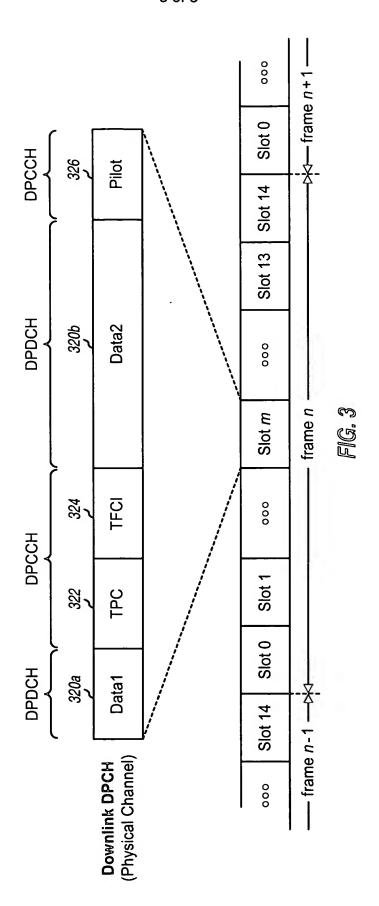


FIG. 2



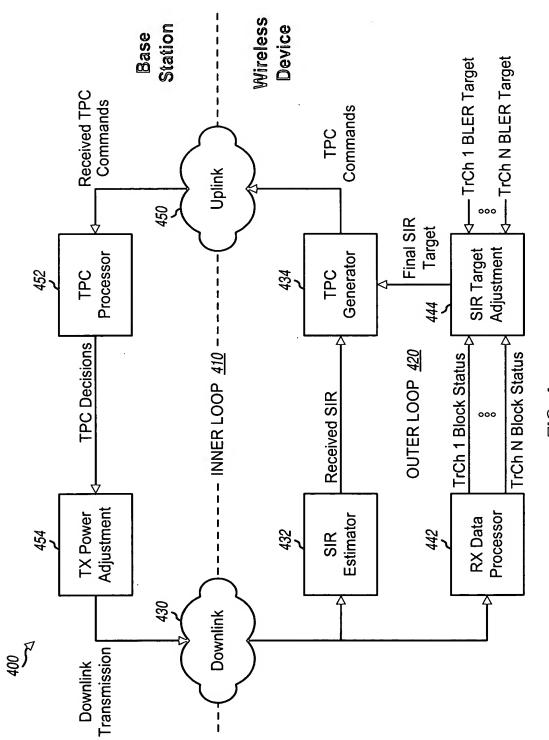
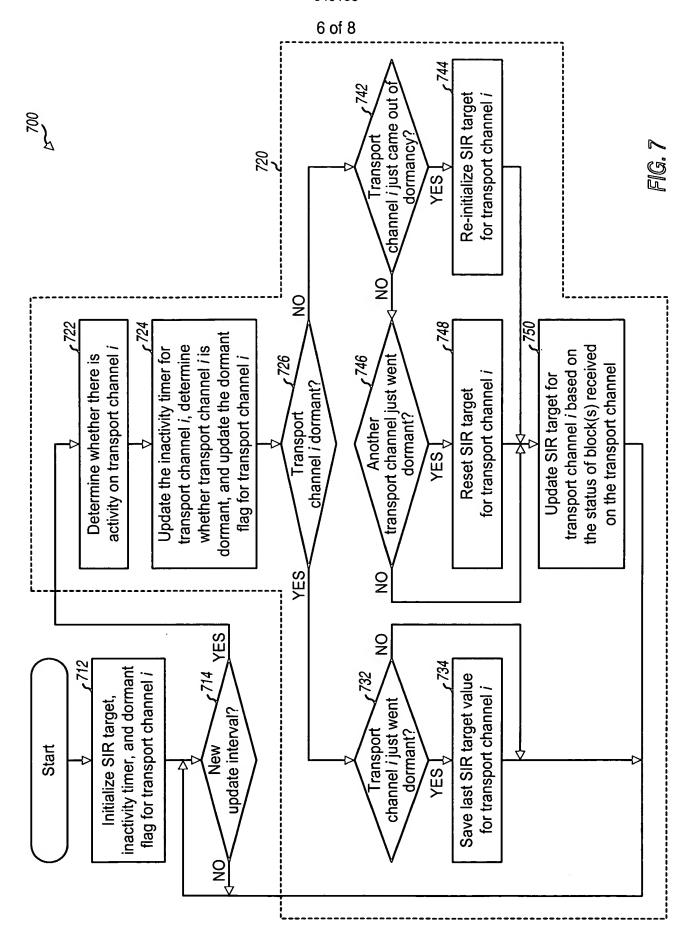


FIG. 4

| | 3 01 0 | |
|--|---|---|
| | | Ti∃e ♠ |
| | Start of activity. | finact < Tdormant Te t - SIR target for PC |
| | Start of inactivity. | T ₅ |
| Last SIR Target - 2.5 | ivity. flag to iitialize et. | Activity T ₄ Not do |
| Inactive Time 3 | Start of activity. Set dormant flag to 'False'. Re-initialize SIR target. | |
| Dormant Flag | J. J. | Dormant - SIR target |
| ΔDN _i 0.05 0.05 0.05 | FICONTIANT SET OF THE SET GOTTON THE SET OF THE SAVE LAST SAVE LAST SAVE LAST SAVE LAST SAVE THE SAVE THE SAVE LAST | Dorma not |
| SIR Target 0.7 | FIC Dormancy declared. Set dormant flag to 'True'. Save last SIR target. | t = T _{dormant} |
| Transport Channel 1 2 | of /ity. | tinact = Tc |
| | Start of inactivity. | T ₁ |
| | | Activity T_{1} Not dormant - SIR target for transport channel used for power control (PC) |
| | Start of call. Set dormant flag to 'False'. | ▶ |

FIG. 6



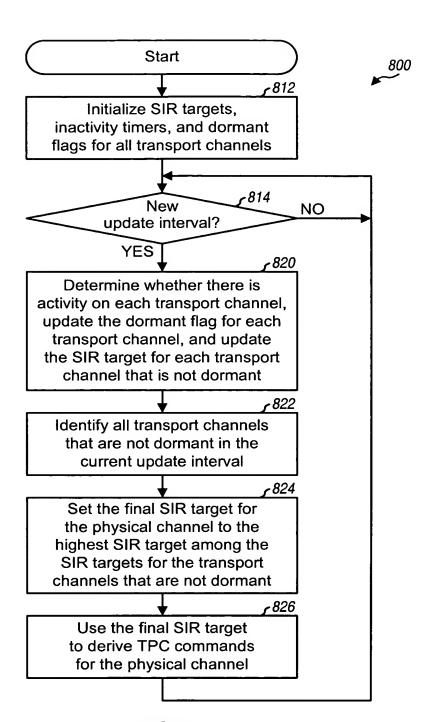


FIG. 8

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